



GAME DESIGN

Bachelor Program

YOUR PERFORMANCE STARTS HERE!



Engaging student life

A wide range of curricular and extracurricular activities: courses, seminars, roundtables, professional development workshops, student festivals, public speaking events.



In the top

Moldova State University remains at the top of international rankings among universities in the Republic of Moldova.



International collaboration

A strong international cooperation network: 110 bilateral cooperation agreements with higher education institutions and 55 agreements within the Erasmus+ K1 program.

Founded on October 1, 1946, Moldova State University (USM) is the first public higher education institution with national university status in the Republic of Moldova.

With over 13,000 students, USM is a major hub for education and research, offering high-level training rooted in quality and innovation. Its multidisciplinary curriculum stands out for its diversity, encompassing 11 faculties, 120 bachelor's and master's programmes, 6 dual degree programmes, 4 doctoral schools, and 11 research institutes.

Today, USM is a member of the International Association of Universities, the Francophone University Agency, and the Association of Eurasian Universities.

 <https://admitere.usm.md>

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ABOUT US

Are you passionate about video games? Do you have a creative mind and a love for storytelling? The Game Design Bachelor Program is your gateway to a dynamic and exciting career in the world of interactive entertainment!

Join a cutting-edge program that combines technical skills, artistic creativity, and storytelling to shape the next generation of games.

You'll learn how to:

- Design immersive game worlds and characters
- Master game development tools and software
- Build interactive, story-driven experiences
- Combine programming and creative skills

WHY CHOOSE THIS PROGRAM?



Our program is fully taught in English, making it accessible for international students and preparing you for a career in the global gaming industry.



Explore game design with a curriculum covering 3D modeling, animation, programming, and storytelling—building the skills top studios seek.



Our dynamic faculty brings fresh insights and guides you through the latest in game design, preparing you for a fast-evolving industry.



Build real-world experience through projects, internships, and tech collaborations, creating a standout portfolio for future employers.



You will have opportunities to attend workshops, game jams, and networking events that connect you with peers, mentors, and potential employers in the gaming industry.

Enrolment conditions:

To meet the general entry requirements for bachelor's studies, you must:

- have successfully completed your upper secondary (high school) education
- be able to demonstrate proficiency in English.

Become the game designer you've always dreamed of and embark on a thrilling career!

Apply Now and turn your passion into a profession!

Program Coordinator: Titu Capcelea

